

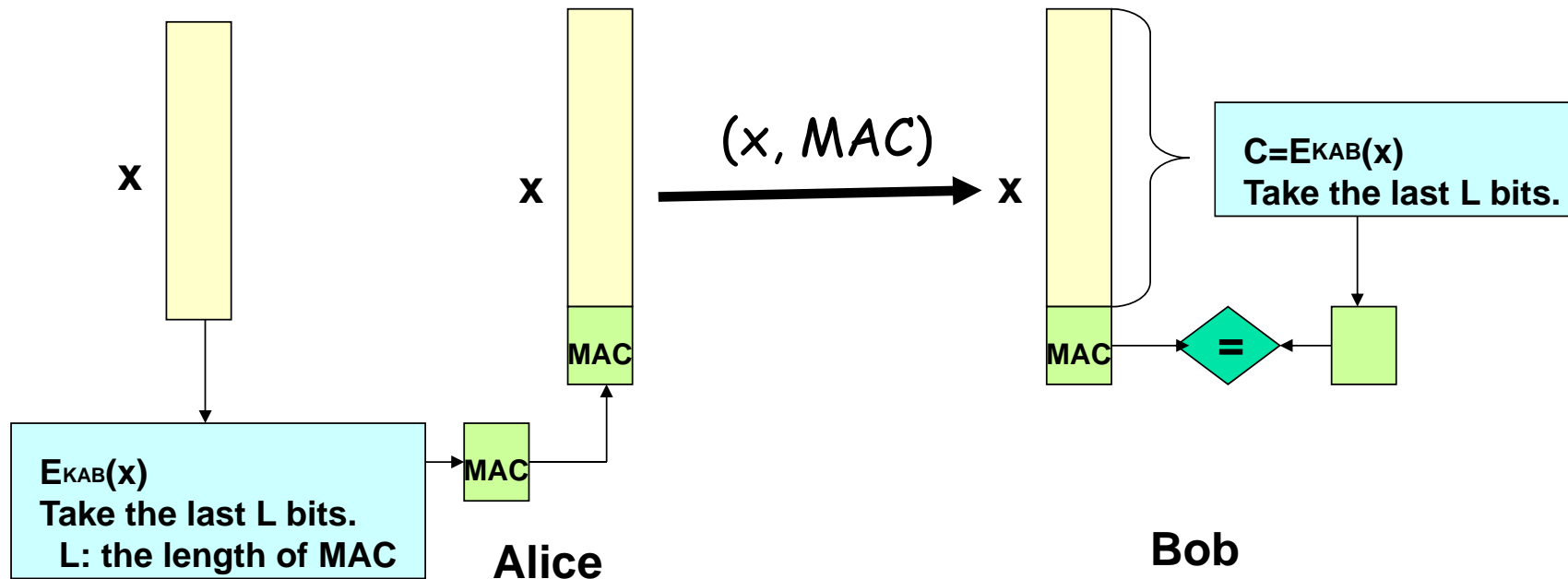
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# Authenticated Encryption

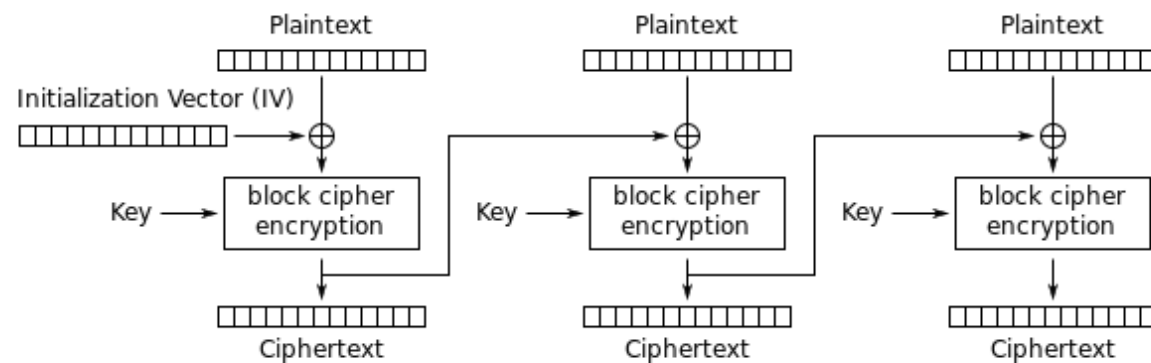
# MAC using symmetric key

- In the previous section we saw one possible way of computing MAC using symmetric key.
- But this method generates  $n$  MACs for  $n$  blocks of a message.

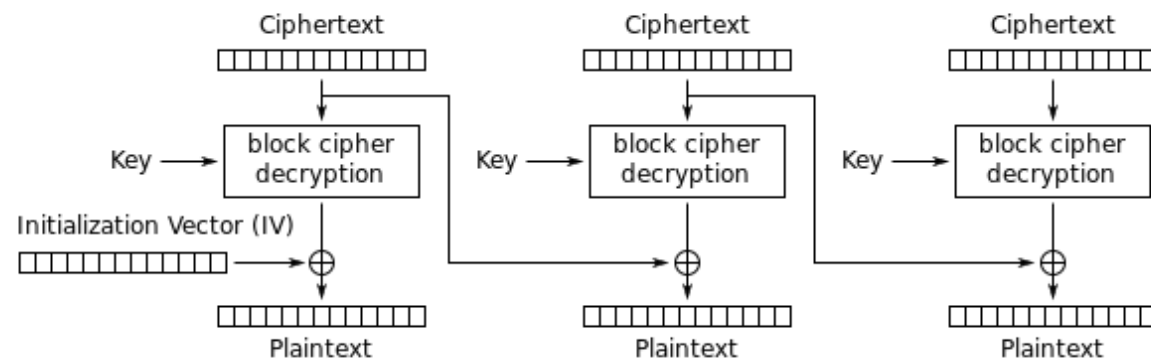


# Reminder: Block cipher operation modes

## □ CBC mode

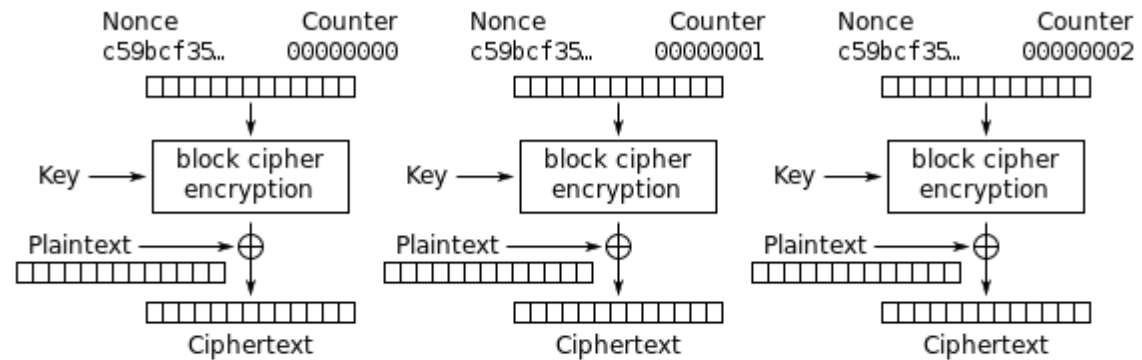


Cipher Block Chaining (CBC) mode encryption

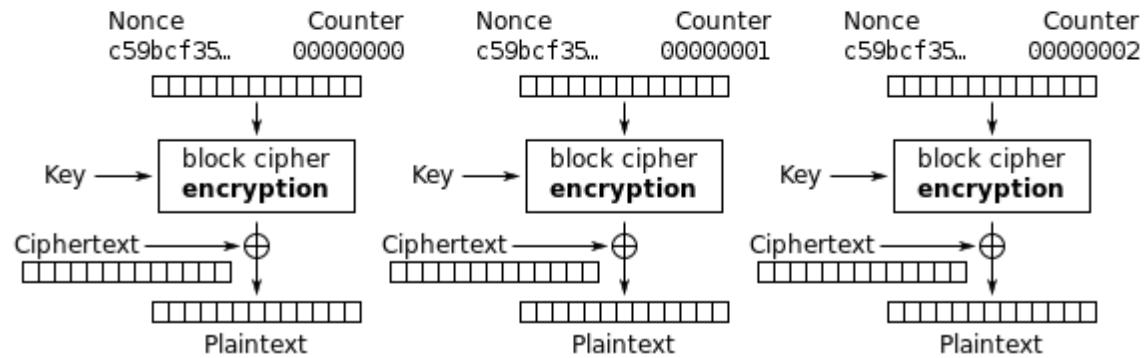


# Reminder: Block cipher operation modes

## □ CTR mode



Counter (CTR) mode encryption



## MAC using symmetric key block cipher

- We can compute *MAC* based on the block cipher mode of operation.
- The last result of the block cipher mode computation can be used as *MAC*.

# CBC-MAC Computation

- Assume a message  $M$  has  $N$  blocks and  $K$  is a AES key.

$$M=(M_0, M_1, M_2, \dots, M_{N-1})$$

$$C_0 = E_K(IV \oplus M_0),$$

$$C_1 = E_K(C_0 \oplus M_1),$$

$$C_2 = E_K(C_1 \oplus M_2), \dots$$

$$C_{N-1} = E_K(C_{N-2} \oplus M_{N-1}) = \text{MAC}$$

- Alice sends plaintext and MAC with IV to Bob.
- Bob does the same computation and verifies that result agrees with MAC
- Note: Bob must know the key  $K$ 
  - Guarantee **message integrity** and **authentication**

## Does a CBC-MAC work?

- Suppose Alice has 4 plaintext blocks
- Alice computes
$$\mathbf{C}_0 = E_K(\text{IV} \oplus M_0), \mathbf{C}_1 = E_K(\mathbf{C}_0 \oplus M_1),$$
$$\mathbf{C}_2 = E_K(\mathbf{C}_1 \oplus M_2), \mathbf{C}_3 = E_K(\mathbf{C}_2 \oplus M_3) = \mathbf{MAC}$$
- Alice sends  $\text{IV}, M_0, M_1, M_2, M_3$  and **MAC** to Bob
- Suppose Trudy changes  $M_1$  to  $X$
- Bob computes
$$\mathbf{C}_0 = E_K(\text{IV} \oplus M_0), \mathbf{C}_1 = E_K(\mathbf{C}_0 \oplus X),$$
$$\mathbf{C}_2 = E_K(\mathbf{C}_1 \oplus M_2), \mathbf{C}_3 = E_K(\mathbf{C}_2 \oplus M_3) = \mathbf{MAC} \neq \mathbf{MAC}$$
- That is, error propagates into **MAC**
- Trudy can't make **MAC** == **MAC** without  $K$



# Cipher-based Message Authentication(CMAC)

- CMAC is a refinement of CBC-MAC.
- CMAC uses a k-bit symmetric key K and n-bit constant  $K_1$  or  $K_2$  for n-block message,

$$L = E_K(0_n)$$

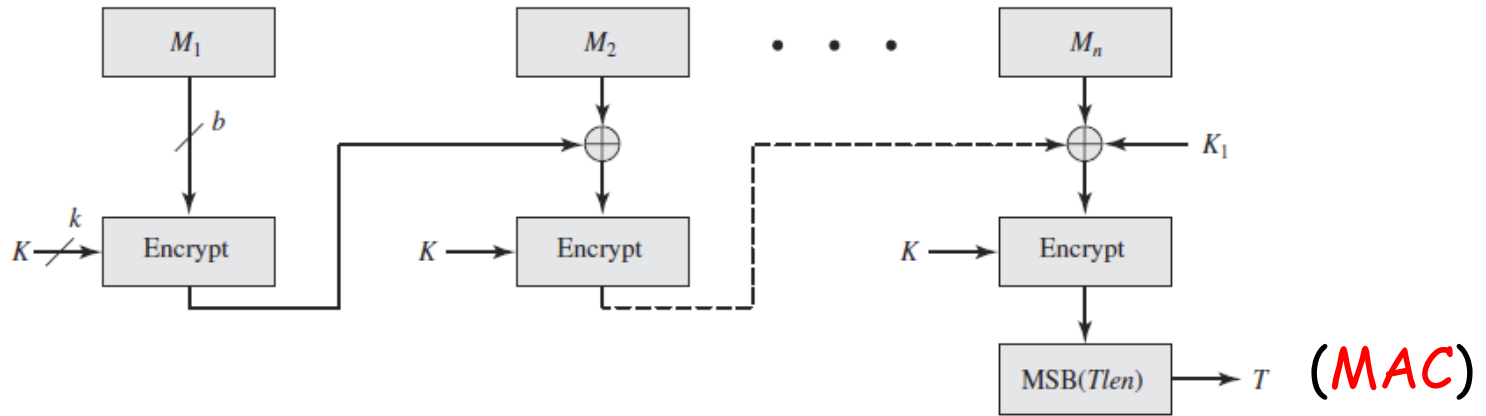
$$K_1 = L * x$$

$$K_2 = L * x^2 = (L * x) * x$$

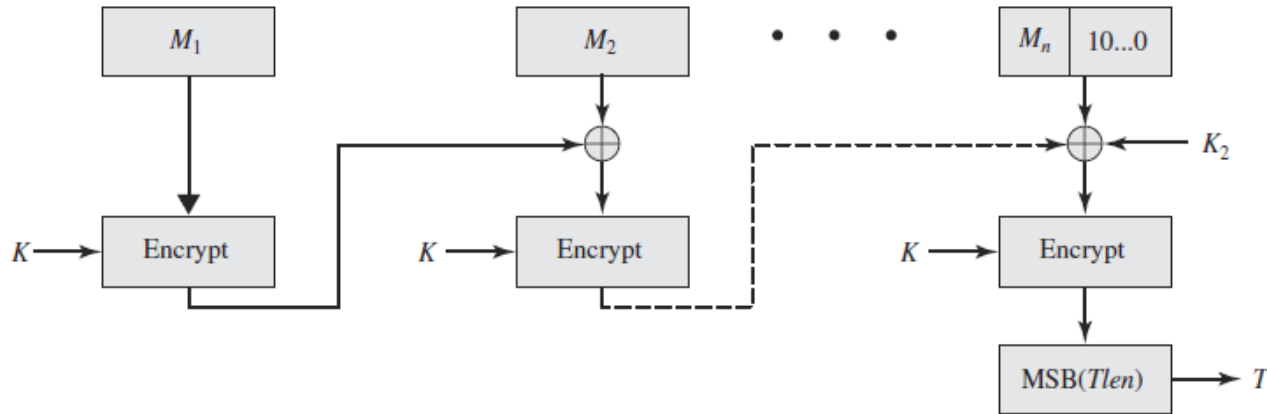
Where multiplication (\*) is done in finite field  $GF(2^n)$  and  $x$  and  $x^2$  are 1<sup>st</sup> and 2<sup>nd</sup> order polynomials that are elements of  $GF(2^n)$ .

Message length is integer multiple of block size

$b$ : block size  
 $k$ : key size  
 $T(\text{Tag}) : \text{MSB}_{Tlen}(C_n)$   
 $Tlen$ : bit length of  $T$   
 $C_n = E_K(M_n \oplus (C_{n-1} \oplus K_1))$



Message length is not integer multiple of block size



# Authenticated Encryption

- Motivation:
  - Most applications require **confidentiality** as well as **integrity and authentication** simultaneously.
- Common approaches to provide **encryption** and **MAC simultaneously**
  - HtE (Hash-then-encryption) :  $E_k(M || h(M))$ , WEP
  - MtE (MAC-then-encryption) :  $C = E_{k_2}(M || MAC_{k_1}(M))$ 
    - SSL/TLS
  - EtM (Encrypt-then-MAC) :  $C = E_{k_2}(M)$ ,  $T = MAC_{k_1}(C)$ , send  $(C, T)$ 
    - IPsec
  - E&M (Encrypt-and-MAC) :  $C = E_{k_2}(M)$ ,  $T = MAC_{k_1}(M)$ , send  $(C, T)$ 
    - SSH

## Counter with CBC-MAC (CCM)

- NIST standard(NIST SP800-38C to support IEEE 802.11)
- Variation of E&M scheme
- Designed for AES-128
- One key for authentication and encryption
- Patent free
- CCM has to do relatively complex computation.
- Not possible parallel computation

# CCM authentication

## □ For authentication

- Input :  $r$ -blocks  $(B_1, B_2, \dots, B_r)$  consist of
  - Nonce; random value that is different for each plaintext
  - Associated data : authenticated but not encrypted, eg., protocol header
  - Plaintext
- Use *CMAC*
- Output: Tag with length less than or equal to the block length

# CCM encryption

## □ Input

- Plaintext with length  $P_{len}$
- Generate counter blocks:  $(ctr_0, ctr_1, \dots, ctr_0 \text{ } ctr_0)$

# CCM encryption

## □ Input

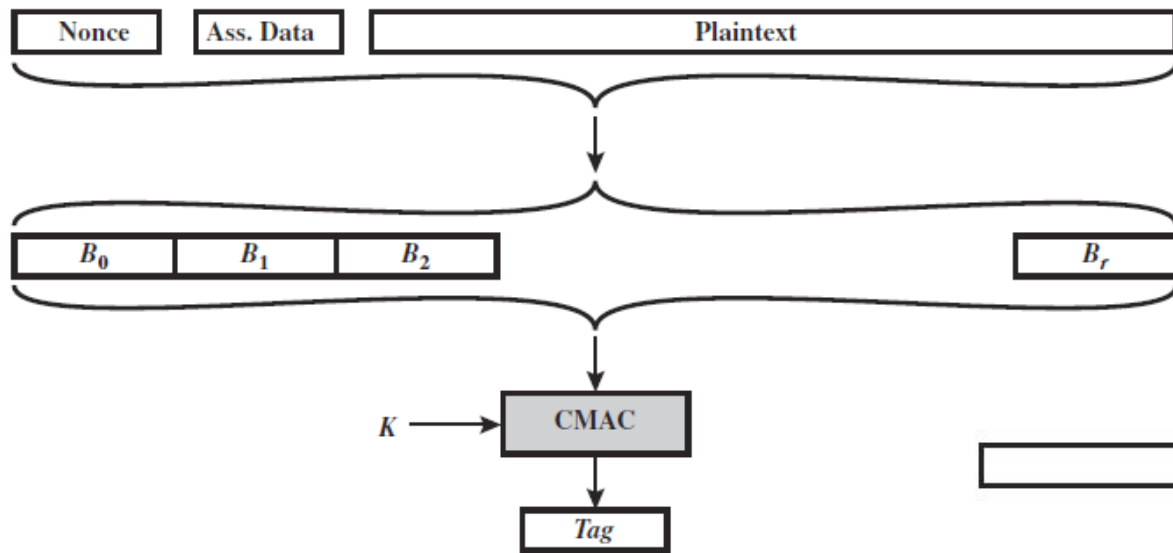
- Plaintext with length  $P_{len}$
- Generate counter blocks:  $(ctr_0, ctr_1, ctr_2, \dots, ctr_m)$ 
  - where  $m = \left\lceil \frac{\text{plaintext length}}{128} \right\rceil$

## □ Apply encryption algorithm with CTR mode

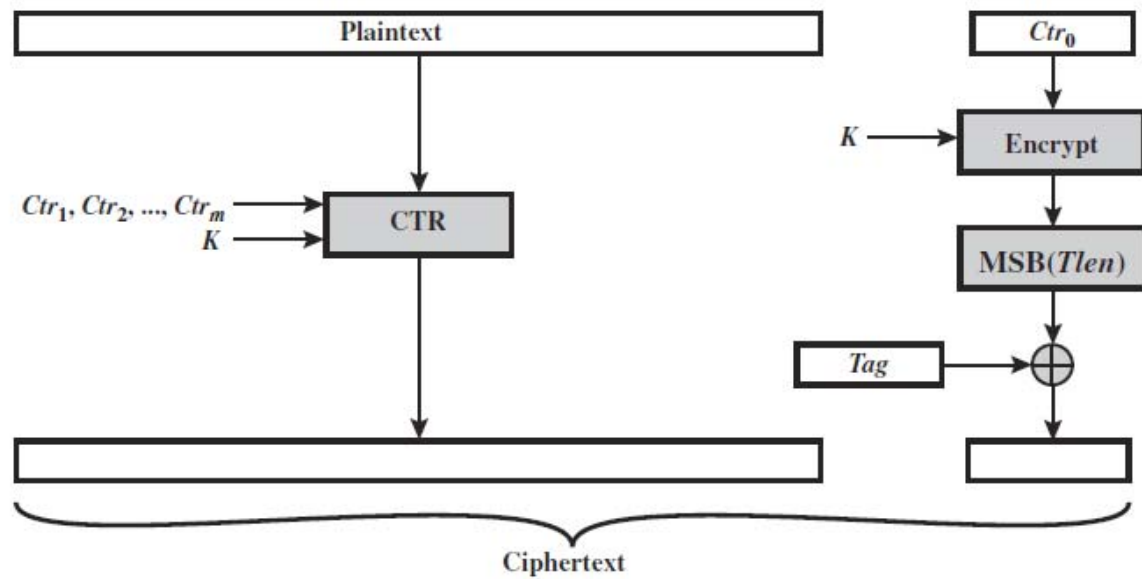
- For  $j=0$  to  $m$ ,  $S_j = E(ctr_j)$
- $S = S_1 || S_2 || \dots || S_m$

## □ output

- Ciphertext  $C = (P \oplus \text{MSB}_{P_{len}}(S)), \text{MAC} = (T \oplus \text{MSB}_{T_{len}}(S_0))$



Authentication



Encryption



# Galois/Counter Mode (GCM)

- ❑ Very fast: the speed of 10 Gbits per sec and above in H/W.
- ❑ Easy to implement in H/W and S/W
- ❑ Allow Pipelined and parallelized implementation
- ❑ Can be used for authentication, if desired
- ❑ Optimized for AES-128
- ❑ Accept initialization vectors of arbitrary length
- ❑ Only one key for authentication and encryption
- ❑ Free of intellectual property restrictions
- ❑ NIST standard (NIST SP 800-38D)

Input: **plaintext**  $X$  with  $n$  blocks  $(x_1, x_2, \dots, x_{n-1}, x_n^*)$   
 $x_n^*$ : last block may be less than 128bits

**initial vector** (ICV):

initial counter  $\text{CntI}_0 = \text{ICV} \parallel \text{padding if ICV} < 128$

**K**: encryption key

**A**: **additional authentication data** with  $m$  blocks  $(A_1, A_2, \dots, A_{m-1}, A_m^*)$   
(authenticated but not encrypted)

If the length of  $A$  is less than 128,  $A=A_0$  in the following figure.

Output: **ciphertext**  $C = (C_1, C_2, \dots, C_{n-1}, C_n^*)$   
**authentication tag** :  $0 < T < 128$

Send: [**ICV**, **A**,  **$(C_1, C_2, \dots, C_{n-1}, C_n^*)$** , **Tag**]

$$H = E_k(0^{128})$$

Increment function

$\text{Incr}_{32}(S)$  = increments the rightmost 32 bits of  $S$   
by 1 mod 2<sup>32</sup>, and the remaining bits are unchanged

$$A_m = (X_1 \cdot H^m) \oplus (X_2 \cdot H^{m-1}) \oplus \dots \oplus (X_{m-1} \cdot H^2) \oplus (X_m \cdot H)$$

The value  $H_2, H_3, \dots$  can be precalculated one time for use with each message to be authenticated. Then, the blocks of data  $(x_1, x_2, \dots, x_{n-1}, x_n^*)$  can be processed in parallel.

